LA KINGS ADULT STREET HOCKEY TOURNAMENT

AT HOCKEY FEST ‘09
August 29, 2009
(Open & Rec Adult Divisions)

Rules/Format

Dates/Format: August 29, 2009

- Saturday, August 29, 2009
  - Open Adult Division
    - 3 Game Guarantee (3 Pool)
    - Tiered Playoffs (placement/seeding based upon standings during pool play).
    - Team & individual awards for Champions & Finalists in each playoff bracket.
    - MVP & MVG awards in each playoff bracket.
    - Players must be 18 or older
  - Recreational Adult Division
    - 3 Game Guarantee (3 Pool)
    - Tiered Playoffs (placement/seeding based upon standings during pool play).
    - Team & individual awards for Champions & Finalists in each playoff bracket.
    - MVP & MVG awards in each playoff bracket.
    - Players must be 18 or older

Location: LA Live/ STAPLES Center
777 Chick Hearn Ct
Los Angeles, CA 90015
*Located on Chick Hearn Court between Figueroa St. and Georgia St.
** Changing Area will be provided.
***2 Outdoor Rinks

Cost: $650 (U.S. Currency) Per Team of 10 players (including goalie)
$65 each (U.S. Currency) Additional players

Registration: Deadline is Friday August 14, 2009

Players must be 18 or older. Players age 16 or 17 may play with the signed consent of their parents on the official waiver form.

Note: Management reserves the right to refuse service at anytime leading up to and during the event if such action is deemed to be in the best interests of the event.

Special Note: Teams must check-in and be ready to play 60-minutes prior to their first scheduled game each day (30 minutes for the first two games of each day).

At initial check-in, each team is responsible for submitting completed rosters and individual waiver forms. Players who do not completely fill-out the team rosters and individual player waivers will not be allowed to participate in the tournament, and may cause their team to forfeit all games in which that player participated.
Mercy Rule is in effect (see below). As a result, games may start earlier than scheduled. BE PREPARED!

**Pool Games:** Each pool game is to consist of two periods (running time; length TBD).

During pool play, team points are earned as follows:

- Win = 10 pts + goal differential (i.e. 4-2 victory earns 10 pts + 2 pts for differential = 12 pts).
- Tie = 5 pts for each team.
- Loss = 0 pts
- Shutout = 1 pt

**Note:** There will be no overtime periods and no timeouts during pool play...games ending in a tie at the end of regulation during pool play will see each team being awarded 5 pts.

In the event that two teams are tied with the same point totals, the following tiebreakers will be used to determine the highest Seed:

1. Head-to-head record (when applicable).
2. Overall record (i.e. 2-1-0 team will be seeded higher than a 1-0-2 team).
3. Goal Differential
4. Fewest total goals allowed during pool play.
5. Most total goals scored during pool play.
6. Strength of schedule (when applicable)
7. Team with the fewest penalty minutes accrued during pool play.
8. Coin flip.

In the event that three or more teams are tied with the same point totals, the following tiebreakers will be used to determine the playoff seeding:

1. Head-to-head record (ONLY if all teams are from the same pool).
2. Overall record (i.e. 2-1-0 team will be seeded higher than a 1-0-2 team).
3. Goal Differential
4. Fewest total goals allowed during pool play.
5. Most total goals scored during pool play.
6. Strength of schedule (when applicable)
7. Team with the fewest penalty minutes accrued during pool play.
8. Coin flip.

**Playoffs:** Each game is to consist of two periods (running time; length TBD).

Playoff bracket is single-game elimination.

In the event of a tie at the end of regulation during a **quarterfinal or semifinal game**, there will be one additional sudden-death overtime time period consisting of 5 minutes in length. If a winner is not determined during the overtime period, a 3-man shootout will take place to determine the winning team (highest seed has choice of when to shoot). If a winner has still not been determined at the end of the 3-man shootout, each team will select a lineup to participate in a sudden-death shootout. The lineup will be equivalent in length to that of the smallest active roster of the two teams participating (i.e. if one team has 10 players and a goalie active for the game, while another has 13 players and a goalie active, each team will select 10 players [lowest active roster] to participate). The shootout will continue until a winner has been decided.

In the event of a tie at the end of regulation during the **Finals**, there will be a sudden death overtime period consisting of 10 minutes in length. If a winner is not determined during the overtime period, a 5-man shootout will take place to determine the winning team (highest seed has choice of when to shoot). If a winner has still not been determined at the end of the 5-man shootout, each team will select a lineup to participate in a sudden-death shootout. The lineup will be equivalent in length to that of the smallest active roster of the two teams participating (i.e. if one team has 10 players and a goalie active for the game, while another has 13 players and a goalie active, each team will select 10 players [lowest active roster] to participate). The shootout will continue until a winner has been decided.
In the event that the ball is cleared out of play (over the boards and netting) from the defensive zone without obstruction, the player will be assessed a minor penalty for delay of game.

If the ball is shot into the protective netting surrounding the rink and falls back into play without obstruction, it is to be considered a live ball. If the ball hits the ceiling, player bench area, fixtures or anything other than the protective netting, or is completely shot out of play, a face-off will ensue.

Center line off-sides is in effect.

The raising of the stick above the shoulder area will not warrant a penalty. If the stick makes contact with the ball or a player above the boards/goal crossbar, the offending player will receive a minor penalty.

Intentional Off-sides will be called in the event that a player on the rink intentionally touches the ball for the purposes of stopping the play while off-sides. In such an event, the ensuing face-off will take place deep in the offending team’s zone (i.e. icing).

Mercy Rule is in effect. If, at any point in a game, the score reaches an 8-goal differential (i.e. 10-2) the losing team can decide if they would like to end the game, and the game will end with the leading team being declared the winner.

Penalties:

Standard street hockey rules in effect.

All standard penalties will apply (i.e. slashing, hooking, etc.).

Minor Penalty = 2 minute

Major Penalty = 5 minutes

Any player receiving a major penalty will also be assessed a 7-minute game misconduct penalty, which will result in an ejection from the game.

Fighting will not be tolerated. Any player receiving a major penalty for fighting will automatically be ejected from the tournament.

Any player receiving a major penalty for intent to injure will automatically be ejected from the tournament and will be suspended from future events hosted by the LA Kings, SoCal Street Hockey, Inc. and its affiliates.

Any player being assessed three penalties in a given game will be ejected from that game.

Please note: The increase in severity of penalty minutes as compared to last year’s event is designed to keep teams/players focused on a good, clean tournament.

Equipment:

Each team will be required to have matching jerseys/t-shirts with numbers located on the back of each. Teams should bring both a light and a dark set of jerseys/t-shirts in the event that two teams have similar jersey/t-shirt colors at game time (coin flip to determine choice of jersey colors).

Individual players are required to have protective eyewear, full-fingered gloves (i.e. ice or street hockey gloves), and shin pads (soccer-style shin protection will be allowed).

Players under the age of 18 will be required to wear HECC-approved hockey helmets with full-face protection (i.e. cage or shield).

The following protective equipment is highly recommended, but not required:

- HECC-approved hockey helmet
- Mouth guard
- Pelvic protection
- Elbow pads
- Hip pads

*Players not wearing the “required” protective equipment will not be allowed to participate.
**Players NOT wearing the “recommended” protective equipment do so at their own risk.**

**RULES AND EVENTS ARE SUBJECT TO CHANGE AT ANY TIME.**